

# **EXHIBIT E**

**From:** Alec Peters [alec@propworx.com](mailto:alec@propworx.com)  
**Subject:** Must watch TOS  
**Date:** January 4, 2011 at 10:13 AM  
**To:** Christian Gossett [christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)  
**Cc:** John Muenchrath [johnmuenchrath@hotmail.com](mailto:johnmuenchrath@hotmail.com), Victhewop@aol.com [victhewop@aol.com](mailto:victhewop@aol.com)

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Doc and Vic:

Christian and I are meeting next Friday to work on the Axanar treatment. In the mean time he is going to go get the TOS Blu Rays and watch the key episodes again. I suggested the following, which are all on various top 10 lists too.

**Top Star Trek TOS Episodes:**

Where no Man has gone Before (second pilot w/ Kirk instead of Pike)

The Menagerie Parts 1 & 2 (Incorporates "The Cage", the original pilot)

City on the Edge of Forever

Mirror, Mirror

Space Seed (Khan)

Doomsday Machine

The Trouble with Tribbles

Balance of Terror

Amok Time

The Enterprise Incident

The Tholian Web

A Piece of the Action

And of course "Whom Gods Destroy".

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**From:** Christian Gossett <[christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)>  
**Sent:** Sunday, November 25, 2012 9:16 AM  
**To:** Alec Peters  
**Subject:** Re: Klingon Concepts

I agree. I'll do the Klingons. We've got a specific need for them in the story so I'll handle them.

On Sun, Nov 25, 2012 at 6:00 AM, Alec Peters <[alec@propworx.com](mailto:alec@propworx.com)> wrote:  
We can discuss.

I think you should do a couple.

Alec Peters

**PROPWORX**

2941 Macarthur Blvd, Suite 135  
Santa Ana, CA 92704  
[404-918-1701](tel:404-918-1701)

Begin forwarded message:

**From:** Sean Tourangeau <[stourangeau@earthlink.net](mailto:stourangeau@earthlink.net)>  
**Subject:** Klingon Concepts  
**Date:** November 24, 2012 3:53:31 PM EST  
**To:** Alec Peters <[alec@propworx.com](mailto:alec@propworx.com)>

Here are the sketches I did on vacation. Feel Free to post.

Sean



**Character:  
Klingon  
Concepts**



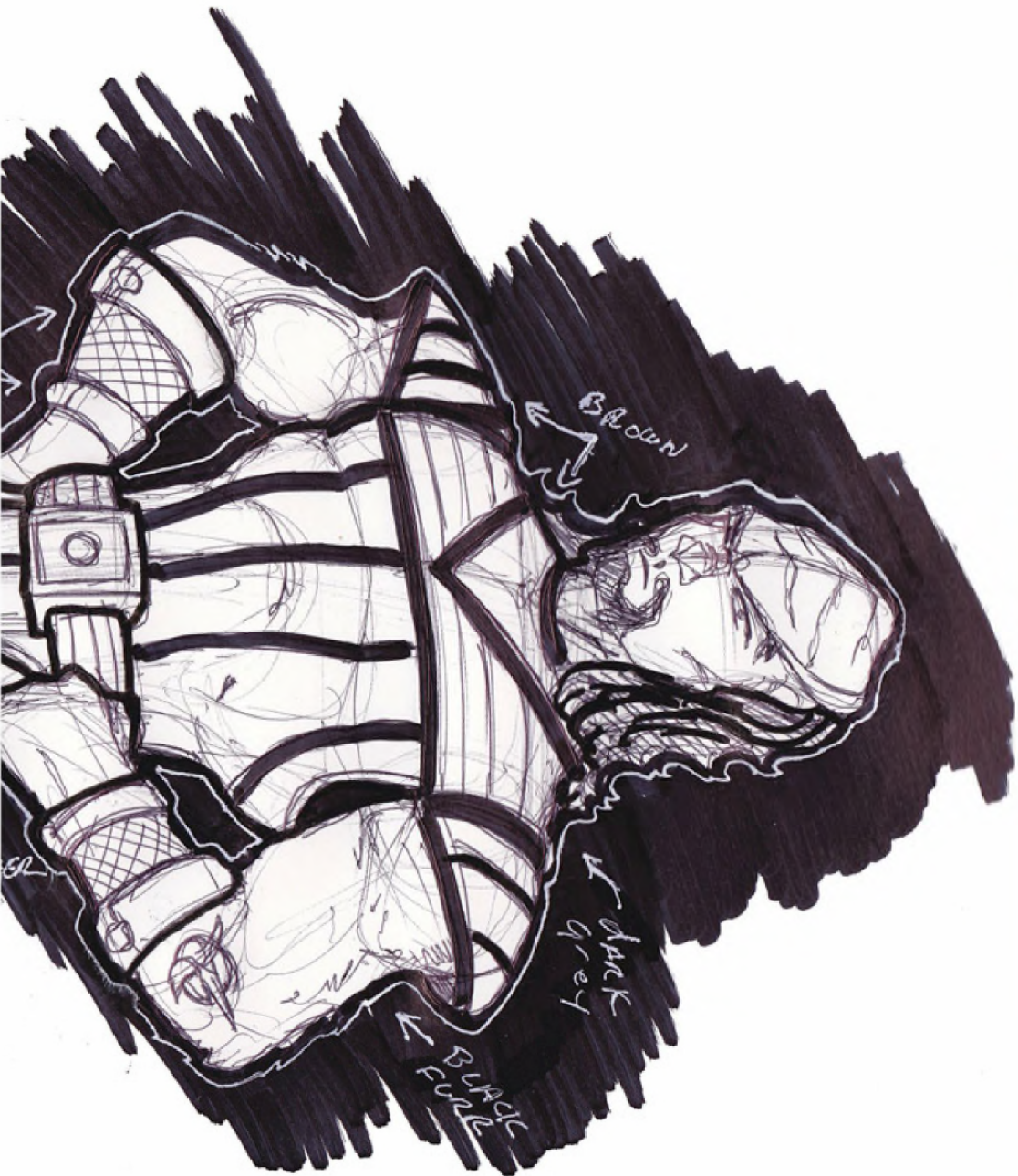
**Character:  
Klingon  
Concepts**



4



**Character:  
Klingon  
Concepts**



5

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**From:** Facebook notification+mwj51hwm@facebookmail.com  
**Subject:** Alec Peters tagged you in a post on Facebook  
**Date:** August 14, 2013 at 11:17 PM  
**To:** Christian Gossett christian.gossett@gmail.com

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## facebook



[Alec Peters](#) tagged you and 11 others in a [status](#).

Alec wrote: "Just saw "Oblivion" and I have to say it is the best movie of the summer. Brilliantly written, it shows just why "Star Trek: Into Darkness is such a fail. You don't have to make up stupid shit and forget science to make a believable Sci Fi movie. Best production design I have seen in years, which also puts Star Trek to shame. GO SEE THIS MOVIE. I am buying the Blu Ray, something I don't do much."

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Learn more about [tagging on Facebook](#).

See Post

This message was sent to [christian.gossett@gmail.com](mailto:christian.gossett@gmail.com). If you don't want to receive these emails from Facebook in the future, please [unsubscribe](#).  
Facebook, Inc., Attention: Department 415, PO Box 10005, Palo Alto, CA 94303

**From:** Alec Peters [alec@propworx.com](mailto:alec@propworx.com)   
**Subject:** KLINGONS  
**Date:** November 13, 2013 at 5:28 PM  
**To:** Christian Gossett [christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)

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TMP Klingons

<http://www.wearysloth.com/Gallery/ActorsL/10198-18156.gif>

<http://img697.imageshack.us/img697/5774/78305980.jpg>

<http://www.ex-astris-scientia.org/observations/thenakednow/12-startreki.jpg>

<http://www.fxwarehouse.info/mm5/graphics/00000002/Klingon.jpg>

[http://images2.wikia.nocookie.net/\\_cb20131001095437/memoryalpha/en/images/c/c7/Klingon\\_Captain\\_in\\_makeup.jpg](http://images2.wikia.nocookie.net/_cb20131001095437/memoryalpha/en/images/c/c7/Klingon_Captain_in_makeup.jpg)

[http://images3.wikia.nocookie.net/\\_cb20131025184147/memoryalpha/en/images/a/a6/Klingons2286.jpg](http://images3.wikia.nocookie.net/_cb20131025184147/memoryalpha/en/images/a/a6/Klingons2286.jpg)

Chang

<http://www.infinitespace.ca/wp-content/uploads/2012/03/general-chang.jpg>

<http://photos1.blogger.com/hello/68/1600/640/six007.jpg>


[http://www.startrek.com/uploads/assets/db\\_articles/37140e9f62c94e2c7696886d5994d6252b545f61.jpg](http://www.startrek.com/uploads/assets/db_articles/37140e9f62c94e2c7696886d5994d6252b545f61.jpg)

Neville Page

[http://www.nevillepage.com/gallery\\_StarTrek2.html](http://www.nevillepage.com/gallery_StarTrek2.html)

Alec Peters  
404-918-1701



**From:** Alec Peters [alec@startrekaxanar.com](mailto:alec@startrekaxanar.com)   
**Subject:** Fwd: Prelude to Axanar Shoot  
**Date:** March 17, 2014 at 3:44 PM  
**To:** Hamilton Cox [hamiltoncox@gmail.com](mailto:hamiltoncox@gmail.com), Christian Gossett [christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)

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The Neru neck undergarment works. I think the outer robe works too. We can add Vulcan Glyphs.

Compare as to what I am getting.

This undersuit (First one on left)

<http://startrekpropcollector.com/trekauctions/image.pl?9214e987cc6bdfec3378e1e926a2cdac>

<http://www.yourprops.com/Vulcan-Robe-original-movie-costume-Star-Trek-Enterprise-TV-2001-YP65325.html>

Thoughts Christian?





**From:** Christian Gossett christian.gossett@gmail.com   
**Subject:** Re: Star Trek Locations  
**Date:** April 4, 2014 at 8:11 AM  
**To:** Alec Peters alec@startrekaxanar.com  
**Cc:** Scott Trimble scott@ststlocations.com, Jhennifer Webberley jwebb@christiangossett.com, Tommy Woodard wootom@yahoo.com

Well, what I meant was they haven't been shot for some time. :)

On Fri, Apr 4, 2014 at 8:10 AM, Christian Gossett <[christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)> wrote:

Good morning, Scott:

Have you ever heard of the Trona Pinnacles? They're out past Ridgecrest (near Lone Pine) and they are amazing. They also don't ever get shot for reasons unknown. I would very much appreciate finding out if they are an option, even just for a TOS style EST matte shot into which we'd comp a set of Trek buildings.

On Fri, Apr 4, 2014 at 8:02 AM, Alec Peters <[alec@startrekaxanar.com](mailto:alec@startrekaxanar.com)> wrote:

The Rockhaven stuff is brilliant. That place is so perfect for the Peace Conference. Tillman is a lock as we need to shoot Starfleet HQ there. Vasquez is out as everyone shoots there.

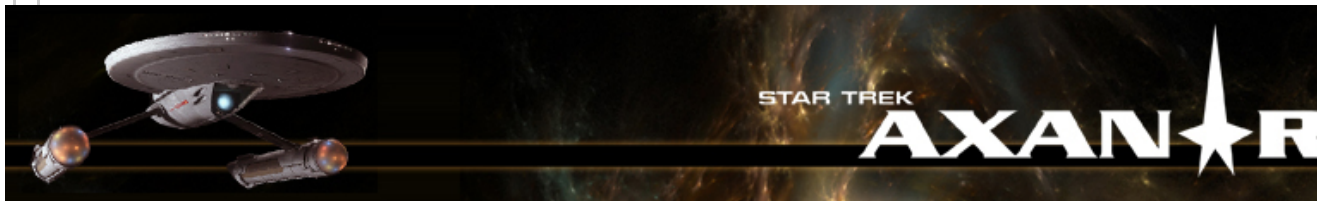
Alec Peters

[404-918-1701](tel:404-918-1701)

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Facebook: <https://www.facebook.com/StarTrekAxanar>

Twitter: <https://twitter.com/StarTrekAxanar>



On Apr 3, 2014, at 12:39 PM, Scott Trimble <[scott@ststlocations.com](mailto:scott@ststlocations.com)> wrote:

Hey everyone,

For both "Star Trek: Prelude to Axanar" and "Star Trek: Axanar", I just set up the following website for our location scout photos. Art department and make-up can utilize it too if they have images they'd like to share.

<http://www.startreklocations.com/>

PASSWORD: kelvin007

For security reasons, that password will change about once a month or as necessary.

I haven't yet done a full file pull from my archives, but, just for the sake of example so you'll know what to expect later, I uploaded three locations.

Under AXANAR, you can check out images of Tillman Japanese Gardens. We've previously discussed using this location since it was already established as part of Starfleet Headquarters in TNG, DSN, VOY0, and ENT.

Under OTHER PLACES, I threw in two places that have been established as Vulcan filming locations: Vasquez Rocks (which is perhaps the most iconic of ALL the locations that "Star Trek" has ever shot at) and Rockhaven. It was the mention of Rockhaven in the real estate news a few months back that led to you guys contacting me about potentially working on this project. It was a filming location for "Star Trek XII", though much of the scenes were cut out.



Anyway, when I do the full pile full, I will write to you all again!

Scott

=====

SCOTT THOMAS SUGGS TRIMBLE  
Location Scout / Location Manager  
Production Supervisor / Producer  
cell [310-528-1241](tel:310-528-1241) / [www.stst.net](http://www.stst.net)

=====

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**From:** Christian Gossett christian.gossett@gmail.com   
**Subject:** Please Look - images for Kevin  
**Date:** April 4, 2014 at 11:37 AM  
**To:** Alec Peters alec@startrekaxanar.com

Alec:

Okay, yeah no rest for the traveler: :)

Kevin needs to see any changes we want for Kharn so this is what I was thinking.

It's just a subtle alteration of the creases beyond the central ridge. It's consistent, actually, with the drawings I submitted, which I didn't realize until I checked out the sketches again.

I love what Kevin has done. It's subtle, biological and Klingon. I'm just trying to add a little aggression to the angle of the creases without sacrificing any of the above.

Kevin knows this is an experiment and that by trying it we're not losing what we have.

If you DO NOT LIKE these, then let me know. Otherwise I send them because he can't wait.

--

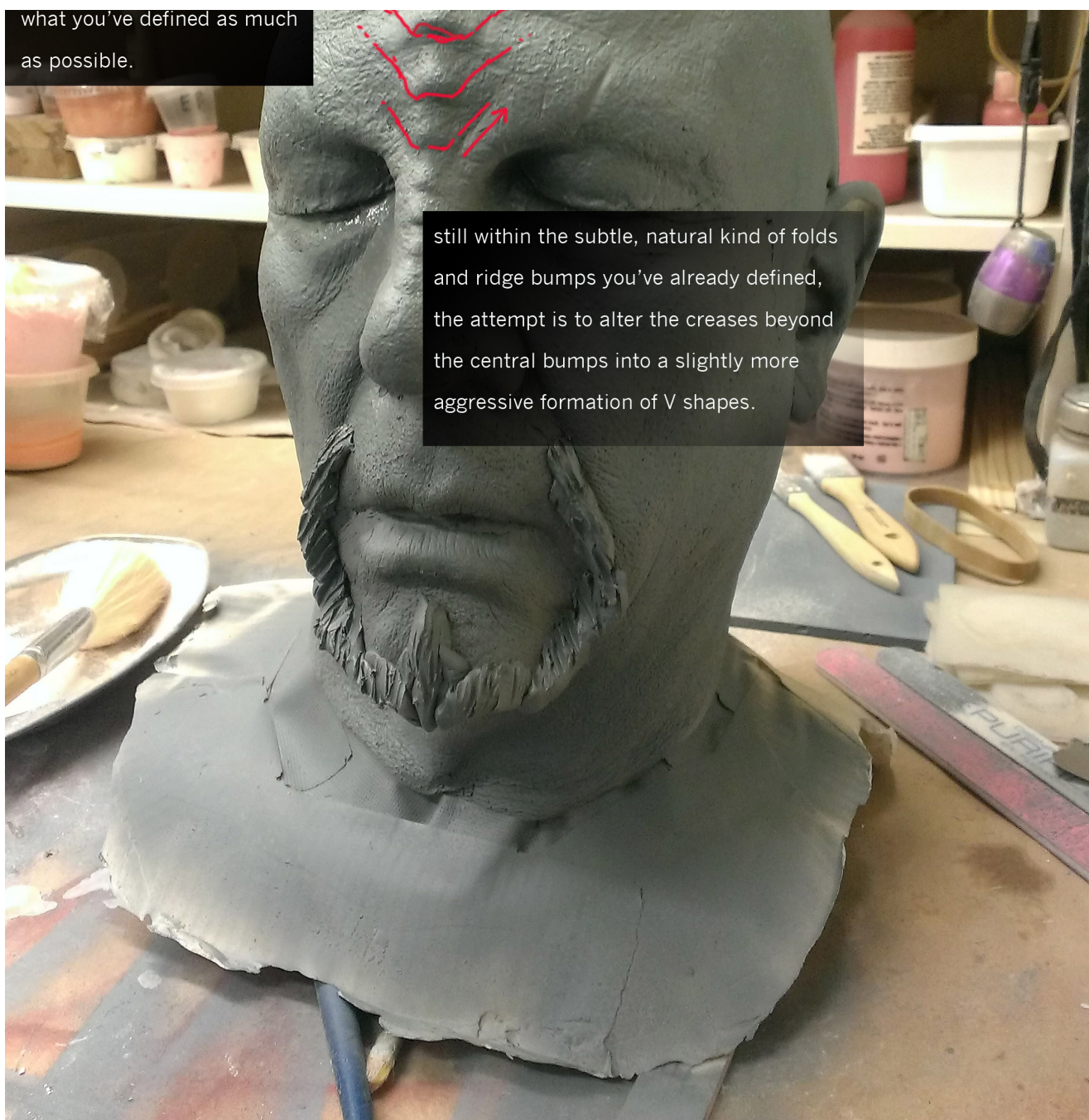
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**From:** Christian Gossett christian.gossett@gmail.com   
**Subject:** Prelude to Axanar V6  
**Date:** April 26, 2014 at 9:56 AM  
**To:** Alec Peters alec@startrekaxanar.com, Jhennifer Webberley jwebb@christiangossett.com

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Revised.

Notes:

You'll see I left most of it untouched. Some highlights:

#### INVERNESS

I really like the word Inverness, and we have more than enough major deviations from the FASA book already so that's not really a case against it. Including the major one, where we've given much more significance to the Battle of Axanar.

If we're using the FASA book as a bible, then we're already not doing it consistently.

#### CONSTITUTIONS

The reason why I left out the Constitutions (I was planning on showing Tobias' clips when Ramirez mentioned how "our new class of ship was proving more complicated etc.") was so as to tease the ending of the feature without giving it away. I obviously left it in the script.

#### D7 VS CONSTITUTION

Now that Mike Hogan is not in Prelude, I suggest we put the emphasis back on the threat of the D7 and not exposition about the Constitution. It makes for a better cliff hanger.

#### KHARN AS ANTAGONIST

Kharn's presence in the latter portion now reads as a fan of the D7 as opposed to its champion. A much weaker choice for the main antagonist.

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Prelude to Axanar  
Revision V6.fdx

**From:** Christian Gossett christian.gossett@gmail.com  
**Subject:** Fwd: ALEC's FORWARD  
**Date:** July 12, 2014 at 11:42 AM  
**To:** Terry McIntosh terryamcintosh@hotmail.com

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alec foreword:

One might say that "Prelude to Axanar" is the culmination of 4 years of work. It is not. It is merely the first stop on the path that my good friend Christian Gossett and a host of others have joined me on. It is a path that will hopefully help reshape the way Star Trek is viewed and re-energize the legions of Star Trek fans who grew up on this bold vision of the future that Gene Roddenberry first gave us almost 50 years ago.

"Prelude to Axanar" is the precursor to the feature "Axanar" and it is the beginning of a Star Trek journey that will last decades. A journey that we hope we take you all along on. One that bridges the past vision of what Star Trek was, with a future vision, that incorporates both the visionary and edgy way television shows are written and produced in the 21st century, with the dynamic new methods of distribution.

"Limitless vistas" indeed. We hope you, our fellow Star Trek soulmates, enjoy "Prelude" as much as we enjoyed bringing it to you.


--

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**From:** Alec Peters [alec@startrekaxanar.com](mailto:alec@startrekaxanar.com)   
**Subject:** Re: Jeff Carlisle Trek Artwork. Axanar sketches to follow soon...  
**Date:** October 27, 2014 at 2:19 PM  
**To:** Jeff Carlisle [jeffcarlisleart@gmail.com](mailto:jeffcarlisleart@gmail.com)  
**Cc:** Christian Gossett [christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)

The boots are fine. I think some sort of knee guard/pad would be better. So a bit more streamlined, ending with some sort of knee protection.

Alec Peters  
Executive Producer

Website: <http://startrekaxanar.com/>

Facebook: <https://www.facebook.com/StarTrekAxanar>

Twitter: <https://twitter.com/StarTrekAxanar>



On Oct 27, 2014, at 1:17 PM, Jeff Carlisle <[jeffcarlisleart@gmail.com](mailto:jeffcarlisleart@gmail.com)> wrote:

Do you like the height of the boots, minus the extensions? What about the vest?

On Mon, Oct 27, 2014 at 4:14 PM, Alec Peters <[alec@startrekaxanar.com](mailto:alec@startrekaxanar.com)> wrote:  
My feedback.

Klingon costume. Needs less ornamentation and more simplicity on boots. This is war. And we want something easy to make.

Same on gauntlets.

Pistol looks like it is between TOS and TNG versions. More TOS influence and less TNG. That said, it is a beautiful drawing. You got skillz!

Yes on Klingon Communicators.

Alec Peters  
Executive Producer

Website: <http://startrekaxanar.com/>

Facebook: <https://www.facebook.com/StarTrekAxanar>

Twitter: <https://twitter.com/StarTrekAxanar>

<AxanarHeaderUpdate.jpg>

On Oct 27, 2014, at 12:45 PM, Jeff Carlisle <[jeffcarlisleart@gmail.com](mailto:jeffcarlisleart@gmail.com)> wrote:

Alec--

Here is a first batch of designs. Nothing final, but I wanted to get a couple concrete designs for the Klingons.

The uniform is a fusion of the Original Series Klingon outfits with the uniforms that we see from The Motion Picture onwards--and



the vest would be similar to the TMP/Search for Spock uniforms, made from a vinyl/leather material. The "turtleneck" would be a textured fabric and have the bracers from the newer Klingon outfits. The pants and boots would be simplified. The idea is that if TOS had a higher budget, this is what they would have looked like. The faces of the Klingons could be a mixture of the flat-faced "infected" Klingons along with Cranial Ridge Classic Klingons and Klingons that only have very subtle cranial ridges--showing that the infection from ENTERPRISE is clearing up and show a variety of Klingon styles. The Klingon disruptor is based heavily on the original prop from TOS--but using features that have become synonymous with Klingon Disruptors. The Rust Color that is associated with Klingon tech isn't shown in the original series, and it could be a mixture of gunmetals and silver, suggesting the original prop.

None of these designs are final, and let me know what you would like to see and I will try to incorporate them in other designs. Will we need Klingon Communicators?

The next thing I am working on are updates on the Communicators and Phasers for the Federation--and they will be heavily based on the props from The Cage--with more modern textures/tech.

Jeff

On Tue, Oct 21, 2014 at 4:18 PM, Jeff Carlisle <[jeffcarlisleart@gmail.com](mailto:jeffcarlisleart@gmail.com)> wrote:

Hey Alec.

Now that I am finally coming out of my Cold, I thought I would be proactive and start sending you some art.

I have been looking for an excuse to do more Trek art--and Trek designs--for a while.

Hope you like them.

I will have some rough sketches for you to look at ASAP.

I will use both Enterprise and TOS as my guides for the Klingons.

I was thinking of using The Cage as my starting point for the Federation equipment.

I still think those shapes are great--they just need a more modern level of texture and detail.

...Which is what I had hoped the recent Trek films would have done rather than redesign everything--and think that somehow warehouses and breweries would seem futuristic...

Sigh.

Oh, well! Very excited to see what you think.

Talk to you soon.

Jeff

<carlisle\_axanar\_concepts\_01.jpg>

**From:** Christian Gossett christian.gossett@gmail.com  
**Subject:** Re: NDA for Michael Hill  
**Date:** February 25, 2015 at 2:35 PM  
**To:** Alec Peters alec@startrekaxanar.com  
**Cc:** Terry McIntosh terryamcintosh@hotmail.com

Copy.

On Wed, Feb 25, 2015 at 1:44 PM, Alec Peters <[alec@startrekaxanar.com](mailto:alec@startrekaxanar.com)> wrote:  
FYI, lawyer is making up NDA now. Should have ALL legal documents by next week.

In the mean time, you should feel free to send him an act at a time.

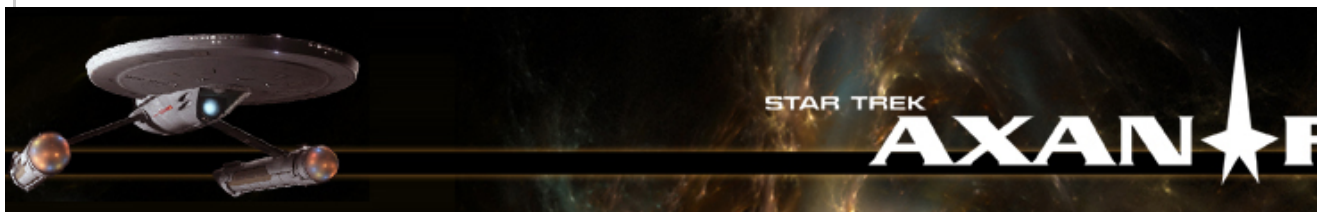
Alec

Alec Peters  
Executive Producer

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On Dec 8, 2014, at 11:45 AM, Christian Gossett <[christian.gossett@gmail.com](mailto:christian.gossett@gmail.com)> wrote:

Alec:

I want to get Michael Hill started on storyboards but we have no agreement with him or NDA. How do you want to handle that?

It's obviously not in our best interest to just start sending script pages out with no NDA or mutual understanding.

I've copied Terry. Because Terry.

LMK

CG

--

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**From:** Christian Gossett christian.gossett@gmail.com  
**Subject:** Re: Axanar  
**Date:** May 20, 2015 at 3:07 PM  
**To:** alec@axanarproductions.com

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What's the gist?

On Wed, May 20, 2015 at 1:14 PM, [alec@axanarproductions.com](mailto:alec@axanarproductions.com) <[alec@axanarproductions.com](mailto:alec@axanarproductions.com)> wrote:  
Christian:

Attached you will find a Certificate of Authorship for the work you did on Axanar and the \$ 5,000 paid for such work. Please have your lawyer review, sign and return. My attorney is the same guy who handles Charlie and Rob.

Thank you.

Alec

Alec Peters  
Executive Producer

Website: <http://axanarproductions.com/>

Facebook: <https://www.facebook.com/Axanar>

Twitter: <https://twitter.com/StarTrekAxanar>

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